

ERRATA, V.1.1

The following are the most up-to-date errata. They reference materials found in the base game, as well as the *Legendary* box for Kickstarter backers.

SPRAWL OPS RULEBOOK

On page 6, under *Setup*, at the end of the fifth paragraph, add the following sentence: Then give all players 20 nuyen.

ALTERNATE GAMEBOARDS & LOCATIONS RULEBOOK

On page 7, second Action paragraph under **KURIERJOB**, delete: "and the player receives a free reroll."

On page 8, second Action paragraph under **RITUALKREIS**, delete: "and the player receives a free reroll."

On page 13, second Action paragraph under **PACHINKO STREET**, delete: "and the player receives a free reroll."



FREQUENTLY ASKED QUESTIONS (FAQ) V.1.1

The following are the most up-to-date clarifications and frequently asked questions. (Page references are for the *Sprawl Ops Rulebook*.)

PLACE RUNNERS PHASE (P. 6)

Q: Can I take more than one Mission?

A: Yes, but each runner can only attempt one Mission per round.

ATTEMPT FINAL MISSION PHASE (P. 8)

Q: If I place a runner on the Final Mission, does that runner have to participate in the Final Mission run?

A: Yes.

Q: Can the runner I place on the Final Mission participate in any other Missions that round?

A: No.

Q: If my runner(s) attempting the Final Mission fail, and the game continues, can they attempt a normal Mission that round?

A: No.

RUNNING MISSIONS (P. 9)

Q: Am I penalized if I take a Mission and don't attempt to run it?

A: No.

Q: Can DocWagon tokens remove injuries during a Mission?

A: No. DocWagon tokens only remove injuries *after* a Mission is completed or failed. Tokens cannot be used to prevent a runner from being injured *during* a Mission: a runner who is assigned an injury during a Mission cannot contribute their dice to the dice pool for the rest of the current Mission, and DocWagon tokens cannot prevent this reduction to the dice pool.